Digital Learning Environment Scenario Elementary

Students at the technology centers are reading a selected article/ebook from MackinVIA on the lifecycle of frogs (their weekly story is about frogs in Reading Street). After reading the article, they are to use a program of choice (Pixie, Word, PPT, Kidspiration) to draw or use pictures to show they understand the lifecycle of frogs. Depending on the student, they may only have to draw the lifecycle, some may have to write 2-3 sentences about their pictures. You notice one of the ELA objectives is sequencing, so the activity fits the objective.

Part 1:
 Using part G of the ELEOT, rate what you have seen on each of the 3 indicators under Digital Learning Environment.

G. Digital Learning Environment				
1. Uses digital tools/technology to gather, evaluate, and/or use information for learning	4	3	2	1
2. Uses digital tools/technology to conduct research, solve problems, and/or create original works for learning	4	3	2	1
3. Uses digital tools/technology to communicate and work collaboratively for learning	4	3	2	1

Part 2:
If you rated the activity less than a 3 on any of the 3 indicators, what could be done to improve the score?

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